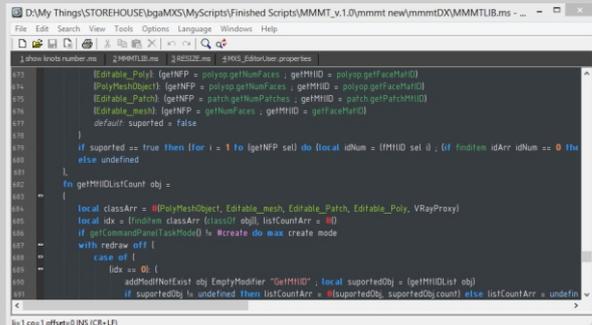
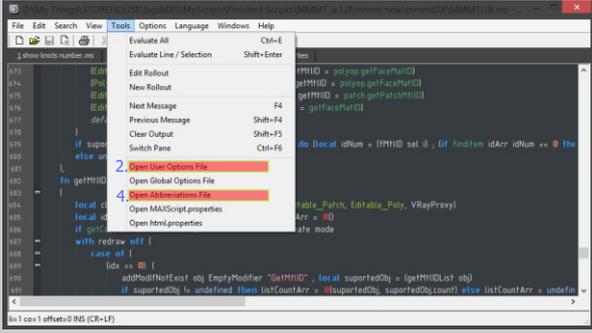


# DarkScintilla\_Autocomplete

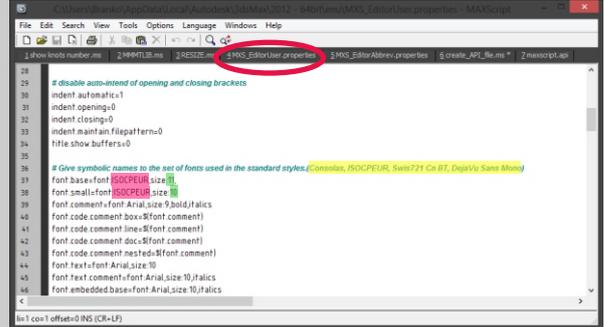
1. Open "**MXS\_EditorAbbrev.properties**" file in any text editor, copy all text
2. Open MXS Editor and go in: **Tools > Open User Option File** and paste text from clipboard. Save
3. Open "**MXS\_EditorAbbrev.properties**" file in any text editor, copy all text
4. Open MXS Editor and go in: **Tools > Open Abbreviations File** and paste text from clipboard. Save

2. and 4. step



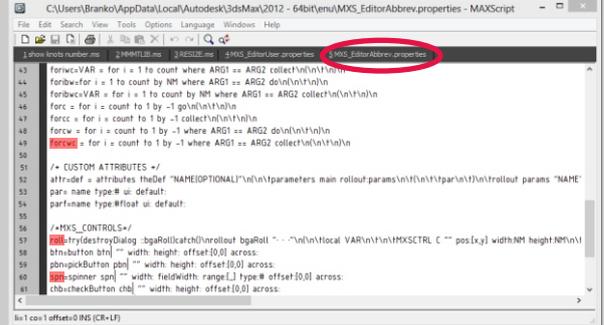
After save **user option file** your MXS Editor will look like this

## User Option File



You can change font and size (pink and green marks), color of the highlighter. Yellow mark is just suggestion for most used fonts

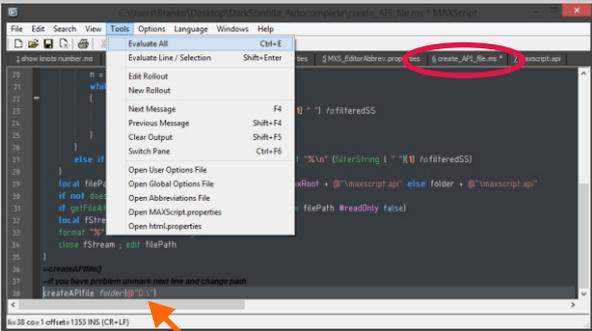
## Abbreviations File



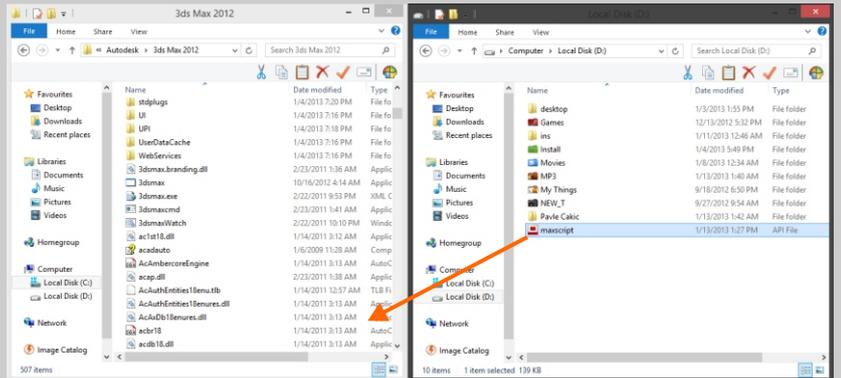
These are some keywords you can use and modify (red marks) example:

1. go to **File>New Script**
  2. Type for example **roll** and press **CTRL+SHIFT+A**
  3. This will create basic rollout definition code
- Try also with other key words

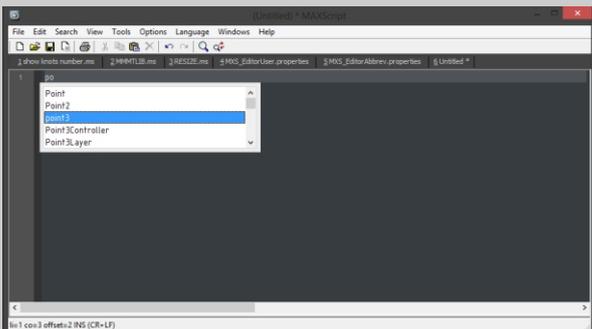
5. Open "**create\_API\_file.ms**" (by James Haywood) and evaluate the code. **NOTE:** in some cases the .api file will not be created in MaxRoot folder because of Windows UAC settings you can add you path string and after creation copy "**maxscript.api**" file to maxroot directory



I used this path **@ "D:\\"**  
Add new path and then evaluate



Cut and Paste **maxscript.api** file from "D:/" in MaxRoot folder. Restart 3dsMax



When you start to type this list will popup. Just select word and press Enter